

Small Group



Sample Agenda | 1 hour 30 minutes | Newcomers

Imagine

Plan

Invite

Post

Use this sample agenda to plan a Scratch Day for newcomers to create and share their first Scratch projects. You can host a beginner Scratch Day almost anywhere—at home, at a school, or at a community center. Check out the Intro Activities and Project Workshops in the Scratch Day Activities PDF for ideas and inspiration.

- 5 mins | Welcome participants
- 10 mins | Engage in a warm up activity
- 5 mins | Create a Scratch account online (optional)
- 45 mins | Create a Scratch project
- 15 mins | Share projects together
- 10 mins | Wrap up and next steps

Small Group at a Venue



Sample Agenda | 3 hours | Mixed Ability

Imagine

Plan

Invite

Post

Use this sample agenda to plan a Scratch Day for newcomers and advanced Scratchers alike. Consider holding the event at a venue that has multiple rooms or flexible space for breakout sessions, such as a museum, library, or school. For this type of event, you can offer a variety of concurrent workshops and activities, so participants can use Scratch in different ways. Check out the Activities for Newcomers and Group Activities in the Scratch Day Activities PDF for ideas and inspiration.

- 5 mins | Welcome participants
- 10 mins | Engage in a warm up activity
- 1 hour | Workshop or Activity 1
Workshop or Activity 2
Workshop or Activity 3
- 10 mins | Share
- 10 mins | Break
- 1 hour | Workshop or Activity 4
Workshop or Activity 5
Workshop or Activity 6
- 10 mins | Share
- 10 mins | Wrap up and closing

Large Group at a Venue



Sample Agenda | 4 hours | Mixed Ability

Imagine

Plan

Invite

Post

Use this sample agenda to plan a Scratch Day for newcomers and advanced Scratchers alike at a larger venue. Consider creating a fair-like event, where participants can sample many informal, open activities, discussions, and projects over the course of the day. You can offer the same activities all day or offer different activities at different times (not limited to three). Check out the Scratch Day Activities PDF for ideas and inspiration.

30 mins	Registration
30 mins	Opening Ceremony
1 hour	Scratch Activity Fair
	Workshop or Activity 1
	Workshop or Activity 2
	Workshop or Activity 3
30 mins	Break & food
1 hour	Workshop or Activity 1
	Workshop or Activity 2
	Workshop or Activity 3
10 mins	Closing Ceremony

Scratch for Educators



Sample Agenda | 3 hours | Mixed Ability

Imagine

Plan

Invite

Post

Use this sample agenda to plan a collaborative learning experience for educators who want to learn more about teaching with Scratch. Consider using the unconference* format for educators to create their own breakout sessions and facilitate conversations. *This agenda is adapted from the suggested agenda in the [Scratch Educator Meetup Guide](#).*

30 mins	Networking & Introduction
15 mins	Contribute unhangout ideas
5 mins	Categorize ideas
40 mins	Breakout sessions I
40 mins	Breakout sessions II
30 mins	Lunch
10 mins	Share projects and celebrate takeaways
10 mins	Wrap up, reflections, and announcements

**An unconference is a participant-driven event that focuses on peer to peer learning.*